



Year 4 Home Learning

Maths

- Practise using column addition and subtraction. This could be with 3 or 4 digit numbers.
- Look for 2D and 3D shapes around you. Can you label them? Can you identify their properties? How many edges? How many corners? How many vertices? Extend by making nets for 3 D shapes.
- Set up a role play shop at home. Label items with prices and see what different combinations they can make. If you bought an item how much change would you get?
- Practise your times tables up to 12 x 12. Use TTRockstars or Servweb: <https://tt.serveweb.co.uk/new/>
- Practise different skills using Maths Frame: <https://mathsframe.co.uk/>

English

- Can you cut a picture out of a newspaper and write your own caption for it? Can you write a story to go along with the picture?
- Imagine that you became invisible whenever you wanted to? What are some of the things you would do?
- Keep a diary of some of the things you do
- Write a letter to an elderly friend, neighbour relative
- Can you describe a setting? Then use this in a story using your five senses!
- Practise Spelling, Punctuation and Grammar on the Espresso website (U – student 16120, P – wheatcroft) - https://central.espresso.co.uk/espresso/primary_uk/subject/module/sub_modules_index/item284045/grade2/index.html?source=subject-English-KS2-English-Resource%20types

Science – Habitats

- Identify the name of the different habitats around the world. Can you identify any habitats in your local area? What animals might you find there? How are they adapted to their environment?
- Look up information about a habitat and make a presentation (poster, video, photos etc) about it.
- Can you count the number of mini beast in your garden habitat? Use <https://www.j2e.com/j2data/> to collect, record and present data. Can you write 5 facts about what the data shows you?

Computing – Scratch

- Have a go at coding your own quiz using <https://scratch.mit.edu/projects/editor/?tutorial=getStarted>.
- Try and program your Scratch to draw a pattern or shape.



Topic – Mapping (Spring Topic) or Romans (Summer Topic)

- Create your own map of your street. Use co-ordinates to help organise the placement of buildings and landmarks.
- Pick an animal that lives in the ocean and write an information poster about it.
- Write a packing list of things you might need to take on a seaside holiday. Can you write why these things are important to take?

Other At Home Ideas and Free Recourses

- Resources available to on Espresso (*Username student16120 Password wheatcroft*)
- Resources available on Maths Frame (*Username wheatcroft Password stanstead*)
- Resources available on BBC Bitesize - <https://www.bbc.co.uk/bitesize/primary>
- Keep a diary of what you get up to everyday.
- Home Learning Pack from the following website:
<https://www.twinkl.co.uk/search?term=school+closure> (Twinkl)
<https://classroomsecrets.co.uk/free-home-learning-packs/> (Classroom Secret)
<https://www.tes.com/teaching-resources> (TES)
<https://tpet.co.uk/latest-resources/> (teachers pet)
- Practise measuring and reading scales through cooking.
- Play a board game – Scrabble is a classic spelling game!
- Encourage children to make their own crossword – this will help to develop vocabulary and dictionary skills.
- Play guessing games, e.g. I'm thinking of a number. It is a 2 digit number. The first digit is even but is it an odd number. It is higher than 20 and lower than 30. What is it?
- Complete a jigsaw.
- Draw a picture and then while you describe what you have drawn your child has to draw what you are describing. Compare your drawings.
- Make up riddles about an object or person and see if your child can guess who or what it is.
- Challenge your child to create the tallest model they can out of limited equipment.
- Download an ebook to read.
- Listen to audio books
- Get outside where possible – walk, run, play, cycle, scoot etc.
- Design a healthy meal.
- Build something with Lego or using recycled materials.
- Watch a movie and write a review.
- Read a book and write a review.
- Try and grow your own plant or vegetable.
- Design your own outdoor game or board game.
- Set your self a challenge to improve one of your PE skills, e.g, skipping, throwing, catching.
- Make some playdough and create a model based on your topic.
- Create a play script.